



Salsa Rules

Aim of the game: A game of logic as you try to work out whotchillis are in your opponent's Salsa recipe

Players: 2 to 3 players

Starting the Game: Each player takes 2 full sets of chilli cards – one to make their own recipe and the other to work out an opponent's recipe. The aim is to be the first player to work out the Salsa recipe of the player on your left.

Start by agreeing how many chilli cards are in everyone's recipe (min 3 – max 6). It can be different for each player so if you want it to be easier for younger players then the player on their left should lay down a recipe with fewer chilli cards.

Each player places their secret Salsa recipe face down in front of them

Playing a Round

- At the same time, all players take a guess at the opponent's recipe on their left by placing chilli cards from their second set face up in front them
- The opponent rates the guess by giving a total number of points - but still keeping their Salsa hidden.
 - For each correct chilli in the right place they score 5
 - For each correct chilli in the wrong place score 1

Salsa (hidden)				
Guess				
	Score 5		Score 1	Total rating = 6
	Right chilli, right place		Right chilli, wrong place	

- The next round follows in the same way. With each guess you are learning from previous rounds - the higher your rating, the closer you are to revealing the recipe.

Winning the game: The first player to match the Salsa wins the game.

